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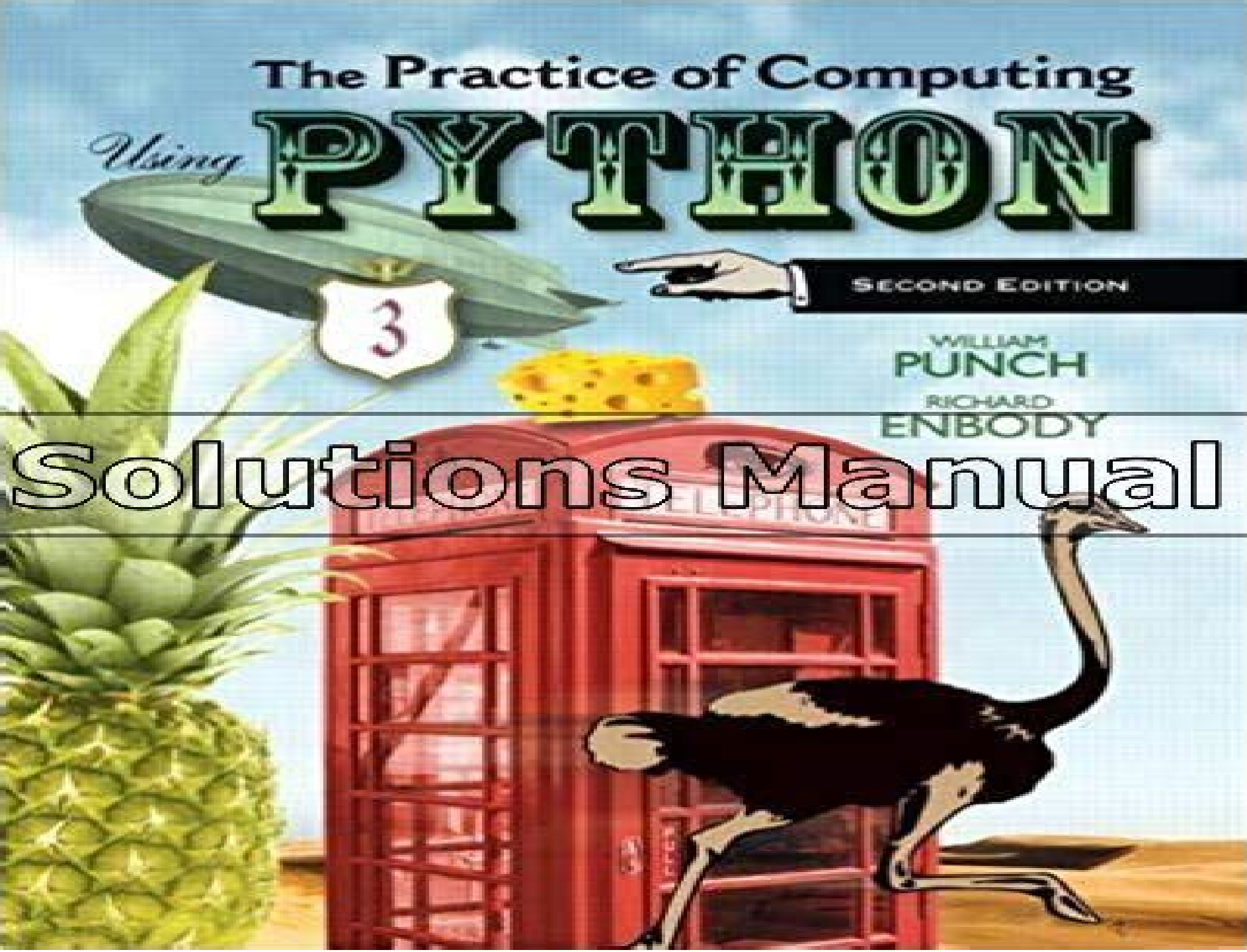
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Introduction to Computing Using Python Ljubomir Perkovic, 2015-04-20 Perkovic s Introduction to Computing Using Python An Application Development Focus 2nd Edition is more than just an introduction to programming It is an inclusive introduction to Computer Science that takes the pedagogical approach of the right tool for the job at the right moment and focuses on application development The approach is hands on and problem oriented with practice problems and solutions appearing throughout the text The text is imperative first but does not shy away from discussing objects early where appropriate Discussions of user defined classes and Object Oriented Programming appear later in the text when students have more background and concepts can be motivated Chapters include an introduction to problem solving techniques and classical algorithms problem solving and programming and ways to apply core skills to application development This edition also includes examples and practice problems provided within a greater variety of domains It also includes case studies integrated into additional

chapters providing students with real life applications using the concepts and tools covered in the chapters

Computing with Data Guy Lebanon, Mohamed El-Geish, 2018-11-28 This book introduces basic computing skills designed for industry professionals without a strong computer science background Written in an easily accessible manner and accompanied by a user friendly website it serves as a self study guide to survey data science and data engineering for those who aspire to start a computing career or expand on their current roles in areas such as applied statistics big data machine learning data mining and informatics The authors draw from their combined experience working at software and social network companies on big data products at several major online retailers as well as their experience building big data systems for an AI startup Spanning from the basic inner workings of a computer to advanced data manipulation techniques this book opens doors for readers to quickly explore and enhance their computing knowledge Computing with Data comprises a wide range of computational topics essential for data scientists analysts and engineers providing them with the necessary tools to be successful in any role that involves computing with data The introduction is self contained and chapters progress from basic hardware concepts to operating systems programming languages graphing and processing data testing and programming tools big data frameworks and cloud computing The book is fashioned with several audiences in mind Readers without a strong educational background in CS or those who need a refresher will find the chapters on hardware operating systems and programming languages particularly useful Readers with a strong educational background in CS but without significant industry background will find the following chapters especially beneficial learning R testing programming visualizing and processing data in Python and R system design for big data data stores and software craftsmanship

Fluent Python Luciano Ramalho, 2022-03-31 Don't waste time bending Python to fit patterns you've learned in other languages Python's simplicity lets you become productive quickly but often this means you aren't using everything the language has to offer With the updated edition of this hands on guide you'll learn how to write effective modern Python 3 code by leveraging its best ideas Discover and apply idiomatic Python 3 features beyond your past experience Author Luciano Ramalho guides you through Python's core language features and libraries and teaches you how to make your code shorter faster and more readable Complete with major updates throughout this new edition features five parts that work as five short books within the book Data structures Sequences dicts sets Unicode and data classes Functions as objects First class functions related design patterns and type hints in function declarations Object oriented idioms Composition inheritance mixins interfaces operator overloading protocols and more static types Control flow Context managers generators coroutines async await and thread process pools Metaprogramming Properties attribute descriptors class decorators and new class metaprogramming hooks that replace or simplify metaclasses

Implementing Reproducible Research Victoria Stodden, Friedrich Leisch, Roger D. Peng, 2018-12-14 In computational science reproducibility requires that researchers make code and data available to others so that the data can be analyzed in a similar manner as in the original publication Code must be available

to be distributed data must be accessible in a readable format and a platform must be available for widely distributing the data and code In addition both data and code need to be licensed permissively enough so that others can reproduce the work without a substantial legal burden Implementing Reproducible Research covers many of the elements necessary for conducting and distributing reproducible research It explains how to accurately reproduce a scientific result Divided into three parts the book discusses the tools practices and dissemination platforms for ensuring reproducibility in computational science It describes Computational tools such as Sweave knitr VisTrails Sumatra CDE and the Declaratron system Open source practices good programming practices trends in open science and the role of cloud computing in reproducible research Software and methodological platforms including open source software packages RunMyCode platform and open access journals Each part presents contributions from leaders who have developed software and other products that have advanced the field Supplementary material is available at www.ImplementingRR.org

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Humanities Data Analysis Folgert Karsdorp, Mike Kestemont, Allen Riddell, 2021-01-12 A practical guide to data intensive humanities research using the Python programming language The use of quantitative methods in the humanities and related social sciences has increased considerably in recent years allowing researchers to discover patterns in a vast range of source materials Despite this growth there are few resources addressed to students and scholars who wish to take advantage of these powerful tools Humanities Data Analysis offers the first intermediate level guide to quantitative data analysis for humanities students and scholars using the Python programming language This practical textbook which assumes a basic knowledge of Python teaches readers the necessary skills for conducting humanities research in the rapidly developing digital environment The book begins with an overview of the place of data science in the humanities and proceeds to cover data carpentry the essential techniques for gathering cleaning representing and transforming textual and tabular data Then drawing from real world publicly available data sets that cover a variety of scholarly domains the book delves into detailed case studies Focusing on textual data analysis the authors explore such diverse topics as network analysis genre theory onomastics literacy author attribution mapping stylometry topic modeling and time series analysis Exercises and resources for further reading are provided at the end of each chapter An ideal resource for humanities students and scholars aiming to take their Python skills to the next level Humanities Data Analysis illustrates the benefits that quantitative methods can bring to complex research questions Appropriate for advanced undergraduates graduate students and scholars with a basic knowledge of Python Applicable to many humanities disciplines including history literature and sociology Offers real world case studies using publicly available data sets Provides exercises at the end of each chapter for students to test acquired skills Emphasizes visual storytelling via data visualizations **A Primer on Scientific Programming with**

Python Hans Petter Langtangen, 2016-07-28 The book serves as a first introduction to computer programming of scientific applications using the high level Python language The exposition is example and problem oriented where the applications are taken from mathematics numerical calculus statistics physics biology and finance The book teaches Matlab style and procedural programming as well as object oriented programming High school mathematics is a required background and it is advantageous to study classical and numerical one variable calculus in parallel with reading this book Besides learning how to program computers the reader will also learn how to solve mathematical problems arising in various branches of science

and engineering with the aid of numerical methods and programming By blending programming mathematics and scientific applications the book lays a solid foundation for practicing computational science From the reviews Langtangen does an excellent job of introducing programming as a set of skills in problem solving He guides the reader into thinking properly about producing program logic and data structures for modeling real world problems using objects and functions and embracing the object oriented paradigm Summing Up Highly recommended F H Wild III Choice Vol 47 8 April 2010 Those of us who have learned scientific programming in Python on the streets could be a little jealous of students who have the opportunity to take a course out of Langtangen s Primer John D Cook The Mathematical Association of America September 2011 This book goes through Python in particular and programming in general via tasks that scientists will likely perform It contains valuable information for students new to scientific computing and would be the perfect bridge between an introduction to programming and an advanced course on numerical methods or computational science Alex Small IEEE CiSE Vol 14 2 March April 2012 This fourth edition is a wonderful inclusive textbook that covers pretty much everything one needs to know to go from zero to fairly sophisticated scientific programming in Python Joan Horvath Computing Reviews March 2015

An Introduction to Statistics with Python Thomas Haslwanter, 2022-11-15 Now in its second edition this textbook provides an introduction to Python and its use for statistical data analysis It covers common statistical tests for continuous discrete and categorical data as well as linear regression analysis and topics from survival analysis and Bayesian statistics For this new edition the introductory chapters on Python data input and visualization have been reworked and updated The chapter on experimental design has been expanded and programs for the determination of confidence intervals commonly used in quality control have been introduced The book also features a new chapter on finding patterns in data including time series A new appendix describes useful programming tools such as testing tools code repositories and GUIs The provided working code for Python solutions together with easy to follow examples will reinforce the reader s immediate understanding of the topic Accompanying data sets and Python programs are also available online With recent advances in the Python ecosystem Python has become a popular language for scientific computing offering a powerful environment for statistical data analysis With examples drawn mainly from the life and medical sciences this book is intended primarily for masters and PhD students As it provides the required statistics background the book can also be used by anyone who wants to perform a statistical data analysis

Introduction to Scientific Computing and Data Analysis Mark H. Holmes, 2016-05-30 This textbook provides an introduction to numerical computing and its applications in science and engineering The topics covered include those usually found in an introductory course as well as those that arise in data analysis This includes optimization and regression based methods using a singular value decomposition The emphasis is on problem solving and there are numerous exercises throughout the text concerning applications in engineering and science The essential role of the mathematical theory underlying the methods is also considered both for understanding how the method works as well as

how the error in the computation depends on the method being used The MATLAB codes used to produce most of the figures and data tables in the text are available on the author s website and SpringerLink

Statistics for Applied Behavior Analysis Practitioners and Researchers David J. Cox,Jason C. Vladescu,2023-06-17 Statistics for Applied Behavior Analysis Practitioners and Researchers provides practical and useful content for individuals who work directly with or supervise those who work directly with individuals with ASD This book introduces core concepts and principles of modern statistical analysis that practitioners will need to deliver ABA services The organization of the book works through the flow of behavior analytic service provision aiming to help practitioners read through research evaluate intervention options incorporate statistics in their analysis of time series intervention and assessment data and effectively communicate assessment and intervention effects using statistics As professionals who provide applied behavior analysis ABA services are required to use evidence based practices and make data based decisions regarding assessments and interventions this book will help them take a modern scientific approach to derive knowledge and make decisions based on statistical literacy Describes the logic behind the many variations to statistically describe human behavior Explains the conditions under which variations in statistical description are most appropriate Highlights common methods for quantitatively determine the effectiveness of an intervention Discusses the unique challenges of the time series data and reviews current solutions Covers current standards in writing and presenting statistical effects of interventions Reviews the application of statistical description for both single case and between group experimental designs

Introduction to Computing and Programming in Python, A Multimedia Approach, Second Edition Barbara Ericson,2012

Introduction to Computing & Problem Solving With PYTHON Jeeva Jose,P.Sojan Lal,2016-08-01 This book Introduction to Computing and Problem Solving with Python will help every student teacher and researcher to understand the computing basics and advanced PythonProgramming language The Python programming topics include the reserved keywords identifiers variables operators data types and their operations flowcontrol techniques which include decision making and looping modules filesand exception handling techniques Advanced topics like Python regularexpressions Database Programming and Object Oriented Programming concepts arealso covered in detail All chapters have worked out programs illustrations review and frequently asked interview questions The simple style of presentationmakes this a friend for self learners More than 300 solved lab exercisesavailable in this book is tested in Python 3 4 3 version for Windows The book covers syllabus for more than 35 International Universities and45 Indian universities like Dr APJ Abdul Kalam Technological University Christ University Savitribai Phule Pune University University of Delhi University of Calicut Mahatma Gandhi University University of Mumbai AICTE CBSE MIT University of Virginia University of Chicago University of Toronto Technical University of Denmark etc

The Pragmatic Programmer for Machine Learning Marco Scutari,Mauro Malvestio,2023-03-31 Machine learning has redefined the way we work with data and is increasingly becoming an indispensable part of everyday life The Pragmatic

Programmer for Machine Learning Engineering Analytics and Data Science Solutions discusses how modern software engineering practices are part of this revolution both conceptually and in practical applications. Comprising a broad overview of how to design machine learning pipelines as well as the state of the art tools we use to make them, this book provides a multi-disciplinary view of how traditional software engineering can be adapted to and integrated with the workflows of domain experts and probabilistic models. From choosing the right hardware to designing effective pipelines, architectures and adopting software development best practices, this guide will appeal to machine learning and data science specialists whilst also laying out key high-level principles in a way that is approachable for students of computer science and aspiring programmers.

Proceedings of the 2nd International Conference on Cognitive and Intelligent Computing Amit Kumar, Gheorghita Ghinea, Suresh Merugu, 2023-09-26. This book includes original peer-reviewed articles from the 2nd International Conference on Cognitive Intelligent Computing (ICCIC 2022) held at Vasavi College of Engineering, Hyderabad, India. It covers the latest trends and developments in areas of cognitive computing, intelligent computing, machine learning, smart cities, IoT, artificial intelligence, cyber-physical systems, cybernetics, data science, neural networks and cognition. This book addresses the comprehensive nature of computational intelligence, cognitive computing, AI, ML and DL to emphasize its character in modeling, identification, optimization, prediction, forecasting and control of future intelligent systems. Submissions are original, unpublished and present in-depth fundamental research contributions either from a methodological application perspective in understanding artificial intelligence and machine learning approaches and their capabilities in solving diverse range of problems in industries and its real-world applications.

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